# Russell Birdman Festival 13, 14, 15, 16 July 2017

# Birdman Competition 'Russell A Few Feathers' Saturday 15th July 2017 The Wharf, Russell, Bay of Islands

### How to enter;

Entry forms to be completed & returned with payment by 5th JULY 2017 You can also enter online via the website <a href="www.russellbirdman.co.nz">www.russellbirdman.co.nz</a> Any queries - email info@russellbirdman.co.nz

Entry Fee; earlybird \$30 before 1st July

After 1st July: \$40

## On the day;

**Registration:** Register on the 15th & collect entry pack and your entry number from Birdman Information stand situated at the end of the wharf, before 12 p.m. on the day.

Every person in the entry – even if they are not jumping must register on the Saturday 15<sup>th</sup> July and read and sign disclaimer form

**Safety Brief:** 1.00p.m. Entrants to assemble outside the Pompallier Mission House on The Strand for safety brief

**Pre-flight Parade:** 1.30 p.m. Birdman entrants get to fluff their feathers & strut their stuff along The Strand, have a quick interview with the MC and line up for takeoff

Start time: 2 p.m. Time for takeoff!!

Competitors are advised to bring a towel & warm clothing!

#### <u>Awards</u>

Judges will be looking for:

- Supreme Winner
- The Ultimate Flying Challenge which is the longest flight and must be a flying contraption with wings
- Fibres and Feathers natural materials
- Cleverest Craft
- Crowd Favourite
- Best team

# **Special Conditions**;

- 1. Supreme Winner All Birdman entrants are eligible for the Supreme winner prize.
- 2. Russell's Ultimate Flying Challenge is the longest distance travelled over 7 metres. In association with Moorings Northland This must be a flying contraption with wings
- 3. Fibres and Feathers this must be constructed with natural materials and fibres. String and manmade fibres can hold it together.
- 4. Cleverest Craft this is for those people who make their flying machine can be any material but it is handmade
- 5. Teams if entering a team no more than 20 participants in a team. Only 5 people in a team can jump. Every person in the entry even if they are not jumping must register and read and sign disclaimer form

# Top tips for an awesome birdman jump!

Perform a routine

Have music

Don't lie down on the wharf – we can't see you!!!

# The Music - IMPORTANT - things have changed since 2015

- We need good quality sound.
- Recordings off YouTube are poor sound quality.
- To maximise your act we need good quality music. If you can't access it. Let
  us know exactly what you want, 2 weeks prior to the event.
- The best thing is to get your song off an app like Spotify and give it to us on a memory stick. If you are having trouble doing this – let us know 2 weeks out and we can help you.

#### **Payment**

Cheques can be made out to Russell Birdman Charitable Trust

Online banking payments can be paid into the Russell Birdman Charitable Trust Direct Credit (03 0394 0132646 00)
Reference – Team Leaders name and jump.

Entry form & all enquiries/correspondence to; viviennemary@hotmail.com

Russell Birdman Committee 12a James Clendon Place, RD1 Okiato 0272

#### **ENTRY RULES & REGULATIONS**

The organisers of the Russell Birdman Competition will take all reasonable steps to provide a safe venue & take care in organising the event, however competitors are ultimately responsible for their safety.

- 1.Not permitted is the use of any of the following: Full Para Gliders, full Hang Gliders or full Kite Surfers. Assistance from other sources (e.g. cars, boats, rockets, catapults), or stored energy devices for propulsion.
- 2. Flying machines must be powered & launched by the sole efforts of the entrants. The wing span of the flying machine is not restricted but entrants should take into consideration dimensions of the wharf. NO alterations will be made on the day to the ramp.
- 3. Heavy objects are not to go off the wharf in the jump as they may sink or injure you in the jump. This includes bicycles.
- 4. The competitors must take reasonable care for their own safety IN PARTICULAR competitors MUST be able to swim at least 50 meters unassisted.
- 5. All competitors must be OVER 15 YEARS OF AGE.
- 6. Competitors that are considered to be under the influence of alcohol/drugs or in the view of the organisers are considered to be in an unfit state will not be permitted onto the launch ramp and will forfeit their right to enter.
- 7. The organisers reserve the right to refuse entry to any competitor wearing completely inadequate or unsuitable attire.

- 8. Safety Checks If wings are attached to the body a quick release device is required for safety once in the water. If your flying machine presents risk of injury to yourself on impacting the water protective measures must be taken e.g. foam padding.
- 9. Buoyancy Aids Wearing a buoyancy aid is not compulsory. If you choose to wear your own buoyancy aid care should be taken that it is not one designed with a collar around the neck which requires both hands to hold it when impacting the water.
- 10. Unless specifically designed for water sports e.g. kite surfing, head gear with chin straps are not allowed as they may ride up with force on contact with the water.
- 11. It is not permitted to enter animals/pets in the Russell Birdman Competition.
- 12. If you would like your 'costume' back you MUST make the organizers aware of this when you register and YOU are responsible for collecting it from the beach after the main event.
- 13. Pre-flight safety briefing All competitors must attend pre-flight safety briefing & comply with the instructions given at the briefing.

# **RUSSELL'S ULTIMATE FLYING CHALLENGE RULES**

There are extra rules in relation to the Moorings Northland Ultimate Flying Challenge This challenge will be won by the aviator who goes the farthest distance:

- 1. You have 3 minutes maximum to make your jump in. Aviators who do not take off within their launch window without good reason may forfeit the right to receive any awards, including prize money.
- 2. Actual distance flown is measured as the shortest distance between the centre of the takeoff edge of the launch platform to the point of splashdown at which the Aviator ceases to fly.
- 3. To be considered for the furthest flight you must fly over 7 metres minimum to qualify to win the prize money if no one achieves this distance the money will roll over to jackpot for next years Birdman. You must have a flying contraption not just jump or dive off the wharf.
- 4. The Aviator will be deemed to "cease to fly" when they stop moving forward and have any significant part of their legs or body immersed in the water, or when additional force is gained from any swimming stroke, push, or jump from any obstacle.
- 5. Touching the water does not count against a competitor during a flight and is discounted in all measurements. Stop-frame video footage will be available to the Judges in the event of any dispute.

- 6. Measurement will be calculated from the on water measuring device. The judges decision will be final, if necessary photo finish shots may be consulted.
- 7. Flying Machines: NOTE: You must have a flying contraption with wings it is the furthest flight not the furthest jump.
- Not permitted is the use of any of the following: Full para gliders, full hang gliders or full kite surfers. Assistance from other sources (e.g. cars, boats, rockets, catapults), or stored energy devices for propulsion.
- The machine must before assembled before it goes onto the wharf, so you must take into account the wing span, in relation to the wharf. (see website for full details)
- The flying machine must be powered and launched by the sole efforts of the entrant(s). Not motorized, catapulted or jet propelled
- 8. Only competitors and their registered helpers will be allowed on the launch platform. A handling team will be provided to carry craft up the ramp to the launch platform and hold the craft in position. The handling team may run forward supporting the craft, but pushing will not be allowed except by the competitor.

## **IMPORTANT NOTES**

Note 1: The Russell Birdman Festival or Judges reserve the right to alter/amend the Rules at any time prior to the competition commencing.

Note 2: The Judges' decision will be final in relation to all matters.

Note 3: THE ORGANISERS RESERVE THE RIGHT TO REFUSE ANY ENTRY AND ALTER, CANCEL OR ABANDON THE COMPETITION AT THEIR DISCRETION. IN THE CASE OF CANCELLATION REFUNDS WILL BE MADE TO COMPETITORS AT THE DISCRETION OF THE ORGANISERS.

Note 4: All crafts must be assembled before they are on the launch pad – therefore they must take into account the access way to the launch pad which is coming down the Russell Wharf from the meeting point which is outside Pompallier Mission House on The Strand.

Note 5: The dimensions of the Launch Platform are on the website – they are approximate and intended to aid competitors' preparations. It is not a detailed specification. The dimensions may restrict some crafts so please check your specifications.

Note 6: All contestants are strongly advised to take out personal accident insurance 'Wings' may be clipped in extreme wind conditions

Note 7: Every person in the entry – even if they are not jumping must register on the Saturday 15th July and read and sign disclaimer form